

## *Gradius*<sup>TM</sup> *V*

### FACT SHEET

<b>Publisher:</b>	<b>Konami Digital Entertainment - America</b>
<b>Developer:</b>	<b>Konami Computer Entertainment Tokyo, Inc.</b>
<b>Release Date:</b>	<b>Summer 2004</b>
<b>Platform:</b>	<b>PlayStation®2 computer entertainment system</b>
<b>ESRB Rating:</b>	<b>Rating Pending</b>
<b>Genre:</b>	<b>Shooting</b>
<b>URL:</b>	<b><a href="http://www.konami.com/gradius5">www.konami.com/gradius5</a></b>
<b>Multiplayer:</b>	<b>2-person multiplayer</b>

#### **Brief Game Description:**

Konami's popular franchise, *Gradius*, returns in the first installment specially designed for a next-generation video game console. Continuing Konami's longest running shooting series, *Gradius V* features the classic side-scrolling blasting action gameplay with all new elements, including new Option Controls, original level designs, new weapons, captivating missions and dazzling next-generation 3D graphics. Featuring the return of the *Vic Viper*, *Gradius V* offers players access to numerous upgradeable power-ups to heighten power and gameplay as players blast their way through an all-new adventure.

#### **Features:**

- Long-awaited next-generation sequel to classic arcade and 1980's console hit
- Classic *Gradius* action with new features, weapons, missions and inspired level design
- Spectacular 3D graphics – the best looking *Gradius* ever made
- Four Option Control Types adds depth, gameplay and replay value
- 7 expansive levels of exciting shooting action
- First *Gradius* with 2-player simultaneous play
- New Internet Ranking System tracks high scores

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